



Core Ph.D. Candidacy Exam Reading List 2023-2025

1. Ahmed, Sara. 2012. *On Being Included: Racism and Diversity in Institutional Life*. Durham ; London: Duke University Press Books.
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6. Benjamin, Walter. [1936] 2006. "The Work of Art in the Age of Mechanical Reproduction." In *Media and Cultural Studies: KeyWorks*, edited by Meenakshi Gigi Durham and Douglas Kellner, Revised, 18-40. Malden, MA: Blackwell
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9. Boone, Elizabeth Hill, and Walter D. Mignolo, eds. 1994. *Writing Without Words: Alternative Literacies in Mesoamerica and the Andes*. Second ed. Durham: Duke University Press Books.
10. boyd, danah. *It's Complicated: The Social Lives of Networked Teens*. Yale University Press, 2015.
11. Brock, Jr., André. 2020. *Distributed Blackness: African American Cybercultures*. New York: NYU Press.
12. Brown, Vincent. 2016. "Narrative Interface for New Media History: Slave Revolt in Jamaica, 1760–1761." *The American Historical Review* 121 (1): 176–86.
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14. Chun, Wendy Hui Kyong. 2016. *Updating to Remain the Same: Habitual New Media*. Cambridge, MA: The MIT Press.
15. Cohen, Daniel J. and Roy Rosenzweig. *Digital History: A Guide to Gathering, Preserving, and Presenting the Past on the Web*. Philadelphia: University of Pennsylvania Press, 2006.
16. Costanza-Chock, Sasha. *Design justice: Community-led practices to build the worlds we need*. The MIT Press, 2020
17. D'Ignazio, Catherine, and Lauren F. Klein. 2020. *Data Feminism*. Cambridge, Massachusetts: The MIT Press.
18. De Kosnik, Abigail. *Rogue Archives: Digital Cultural Memory and Media Fandom*. The MIT Press, 2016.
19. Eubanks, Virginia. *Automating Inequality: How High-Tech Tools Profile, Police, and Punish the Poor*. St. Martin's Press, 2018.
20. Everett, Anna. 2009. *Digital Diaspora: A Race for Cyberspace*. SUNY Press.
21. Foucault, Michel. *The Order of Things*. New York: Vintage Books, 1994.
22. Gold, Matthew K., and Lauren F. Klein. 2023. *Debates in the Digital Humanities 2023*. Univ Of Minnesota Press.
23. Gonzales, Laura. 2022. *Designing Multilingual Experiences in Technical Communication*. Logan: Utah State University Press.
24. Grabill, Jeff. *Writing Community Change: Designing Technologies for Citizen Action*. New York: Hampton Press, 2007.
25. Gray, Kishonna L. 2020. *Intersectional Tech: Black Users in Digital Gaming*. Illustrated edition. Baton Rouge: LSU Press.
26. Hall, Stuart. 2006. "Encoding/Decoding." In *Media and Cultural Studies: KeyWorks*, edited by Meenakshi Gigi Durham and Douglas Kellner, Revised, 163-73. Malden, MA: Blackwell.
27. Haraway, Donna Jeanne. *Simians, Cyborgs, and Women: The Reinvention of Nature*. New York: Routledge, 2015.

28. Hayles, N. Katherine. *How We Became Posthuman*. Chicago: The University of Chicago Press, 1999.
29. Headrick, Daniel R. *When Information Came of Age: Technologies of Knowledge in the Age of Reason and Revolution, 1700-1850*. Oxford: Oxford University Press, 2002.
30. Jackson, Sarah J., Moya Bailey, Brooke Foucault Welles, and Genie Lauren. 2020. *#HashtagActivism: Networks of Race and Gender Justice*. Illustrated edition. Cambridge: The MIT Press.
31. Klein, Julie Thompson. *Interdisciplining Digital Humanities: Boundary Work in an Emerging Field*. Ann Arbor: University of Michigan Press, 2015.
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33. Latour, Bruno. *Reassembling the Social: An Introduction to Actor Network Theory*. New York: Oxford University Press, 2007.
34. Lehrer, E., C. Milton, and M. Patterson, eds. 2011. *Curating Difficult Knowledge: Violent Pasts in Public Places*. Palgrave MacMillan.
35. Le Rouge, Mary and Samuel Stinson. 2022. *Embodied Environmental Risk in Technical Communication: Problems and Solutions Toward Social Sustainability*. New York: Routledge.
36. Lonetree, Amy. 2012. *Decolonizing Museums: Representing Native America in National and Tribal Museums*. Illustrated edition. Chapel Hill: University of North Carolina Press.
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39. Martinez, Aja Y. 2020. *Counterstory: The Rhetoric and Writing of Critical Race Theory*. Champaign, Illinois: National Council of Teachers of English.
40. Montfort, Nick. 2021. *Exploratory Programming for the Arts and Humanities*. 2nd edition. Cambridge, Massachusetts: The MIT Press.

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51. Tham, Jason. 2021. *Design Thinking in Technical Communication: Solving Problems through Making and Collaboration*. Routledge.
52. Vee, Annette. 2017. *Coding Literacy: How Computer Programming Is Changing Writing*. Cambridge, MA: The MIT Press.
53. Walton, Rebecca, Kristen Moore, and Natasha Jones. 2019. *Technical Communication After the Social Justice Turn: Building Coalitions for Action*. 1st edition. New York, NY:
54. Wardrip-Fruin, Noah and Nick Montfort (eds.) *The New Media Reader*. Cambridge: The MIT Press, 2003.