



STUDIO ART

UCF SCHOOL OF VISUAL ARTS & DESIGN

Studio Art majors can pursue either a Bachelor of Arts (B.A.) or Bachelor of Fine Arts (BFA) degree.

DESCRIPTION

The Studio Track within the Art B.A. program enables students to explore various areas including advanced design, book arts, ceramics, drawing, illustration, painting, photography, printmaking or sculpture.

The Studio Art BFA prepares students for professional practices and is recommended for students who plan to attend graduate school. Specializations include book arts, drawing, painting, photography or combined areas in advanced design/sculpture, ceramics/sculpture, drawing/illustration, drawing/painting or drawing/printmaking. Admission into the Studio Art BFA is based on the specialization faculty review of student's work.

These programs provide a solid foundation in techniques and theory in focused areas of competence.

Students are required to complete Studio Art Portfolio prior to enrolling in upper level portfolio restricted studio art courses.

“The faculty's dedication to push me out of my comfort zone, and constantly reevaluate my work and studio practice, has prepared me to be an active participant in contemporary art.”

Evan Rosato, '18 BFA

Painting Specialization - 2019-2020 Fulbright Research Grantee - Belgium

Please Note: As part of the program, some courses study the form and proportion of the human figure. Nude models are used as reference.



CAREERS

- **Professional Artist/Illustrator**
- **Gallery/Museum Assistant**
- **Curators**
- **Art Directors**
- **Art/Design Teachers**
- **Industrial/Manufacturing designer**
- **Muralist**
- **Public Artist**
- **Environmental Design**
- **Theatre/Film Set Artist/Designer**
- **Photographer/Photo Editor**
- **Restoration Artist**
- **Scenic Designer**



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UCF

Studio Art, B.A. & BFA

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PREREQUISITES:

- ARH 2050 History of Western Art I
- ARH 2051 History of Western Art II
- ART 2201C Design Fundamentals 2D
- ART 2203C Design Fundamentals 3D
- ART 2300C Drawing Fundamentals I
- ART 2301C Drawing Fundamentals II
- GRA 2101C Introduction to Computer Art

These courses must be completed with a "C" or better prior to submitting portfolio.

DIFFERENCES IN THE PROGRAMS

- BFA students choose one specialization to master. B.A. students explore multiple studio areas.
- BFA students must maintain a 3.0 GPA in the program. B.A. students must maintain a 2.0 GPA.
- BFA students work with their faculty mentor for at least two semesters to develop their professional portfolio.
- BFA students showcase select works during the BFA Exhibition in the UCF Art Gallery.

PROGRAM HIGHLIGHTS

- Students obtain real world experience by partnering with industry professionals in the classroom and through internships within various industries locally and nationally.
- Opportunity to study various mediums of studio art. This interdisciplinary approach allows for a more well-rounded artist.
- Access to various studio art facilities and a variety of professional equipment bring student's creative vision to life.

“After earning my BA in Studio Arts at UCF, I feel prepared to engage with the multi-disciplinary field of contemporary art. UCF gave me the resources to explore the variety of mediums that helped me establish my practice.”



Jenny Nguyen, '19 B.A.

APPLY TO UCF

Whether this is your first time in college, transferring from another institution, or enrolling from another country, we've streamlined the process to make it as clear and quick as possible.

Apply to UCF online:
www.ucf.edu/apply-to-ucf

UCF Undergraduate Catalog:
<http://catalog.ucf.edu/>



Admission to UCF does not guarantee admission into the Studio Art BFA program.

CONTACT

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Please Note: The information on this flyer is subject to change at any time.